# Antony Tsai

### STORYBOARD ARTIST | ANIMATOR



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Hello! I'm a Story Artist and Animator with a background in scientific research. Always curious about the world, I strive to tell unique stories and have had experiance as a leader and a team member in both biology and animation projects.

#### **EDUCATION**

#### **Honours Bachelor of Animation**

Sheridan College, Oakville, ON (2020 - present)

# Molecular Environmental Biology BS Arts Practice BA

University of California, Berkeley (2013 - 2017)

· GPA: 3.98 with Dean's Honor List

#### **TOOLS**

#### Storyboard Pro

#### **ToonBoom Harmony**

Adobe: Photoshop | PremierePro | InDesign

AfterEffects | Audition

**3D:** Autodesk Maya | zBrush

**Clip Studio Paint** 

Unity (2D Engine - Basic C#)

#### **AWARDS**

#### 24Hour Animation: First Place

Winning team in 2020

#### **Digital Art Honorarium**

 Invited to give workshops to UC Berkeley Fine Arts majors

#### **Major Citation Award Winner**

 Top student of all 2017 Molecular Environmental Biology majors

#### **WORK EXPERIENCE**

#### **Island of Misfits Studio**

Storyboard Artist & Revisionist | Summer 2023

- Worked with the Director to board an 11-minute 3D-CGI episode from script for a preschool cartoon
- Revised and cleaned existing boards with a team of Revisionists

#### zGlue - Hardware Chip Company

Video Editor and Animator | 2018 - 2020

- Animated and edited company adverts with PremierePro and AfterEffects
- Collaborated with engineers to visualize the company's technology

#### **Bay Area Video Coalition**

Animation Instructor | 2017 - 2018

- · Led an animation class for under-represented youths in San Francisco
- · Met with students about individual needs and accommodations

#### **Taiwan National Museum of Marine Biology**

Research Assistant & Illustrator | 2017 - 2018

- Illustrated cover art for the museum's magazine and book publications
- · Researched and photographed lab-grown anemone polyps

#### University of California Berkeley: Art for Animation

Storyboard Instructor | 2015 - 2017

- Led a student-taught university animation course at UC Berkeley
- Organized weekly lectures on storyboarding and preproduction
- Hosted in-person critique groups and provided draw-overs for students

#### Museum of Vertebrate Zoology

Prep Lab Scientist and Illustrator | 2014 - 2017

- Collected tissue samples, sequenced DNA, and prepared study-skins
- · Worked with lab technicians to create illustrations for dissection guides
- · Developed strong collaborative skills in a multi-department pipeline

#### **PROJECTS**

#### Requiem: 3rd Year Short Film

Production Manager, Story Lead, and Animator | 2022 - 2023

- · Managed deadlines, delegated tasks, and facilitated group critiques
- · Created storyboards and 2D character animations

#### A Ray of Hope: 24HOUR Animation Contest (1st Place)

Team Organizer & Animator | Oct 2020

- Organized and animated shots for the 2020 winning short
- Prioritized and delegated while under a very tight time-frame (24 hours)